

tangible

ANALOG OUTPUT

Tangible Matrix

Context	DIGITAL	ANALOG
INPUTS	BUTTON	POTENTIOMETER photoCell
OUTPUTS	LED BLINK	LED FADE

Analog **OUTPUT**

Context	DIGITAL	ANALOG
INPUTS	BUTTON	POTENTIOMETER
OUTPUTS	LED BLINK	LED FADE

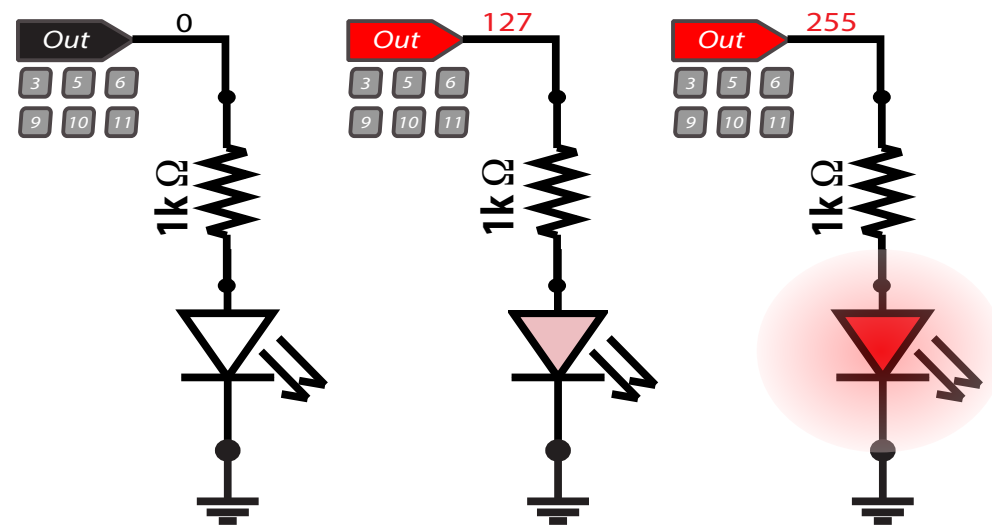
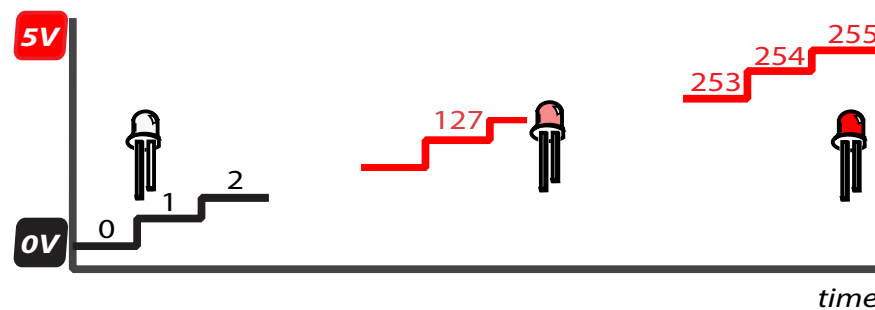
REFERENCE

Analog Output

CONTEXT

	Digital	Analog
Input		
Output		

CIRCUIT



COMMAND

`analogWrite ( pin, state );`

- *pin* = 3, 5, 6, 9, 10, 11
- *state* = 0 - 255 (int)

CODE

```
int ledPIN = 6;
int state = 0;

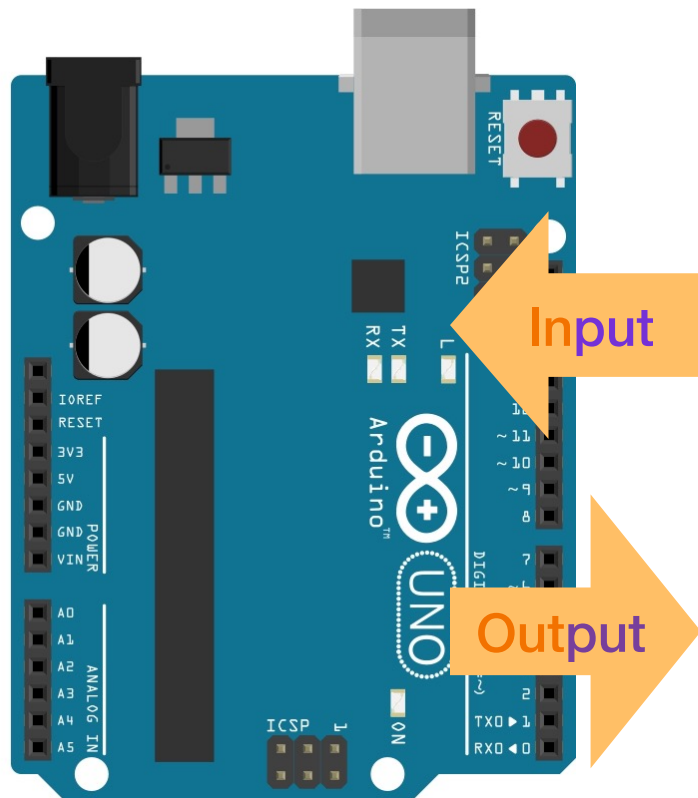
void setup() {
    pinMode( ledPIN, OUTPUT );
}

void loop() {
    analogWrite( ledPIN, state );
    state++;
    delay(50);
}
```

The CONTEXT

INPUT / OUTPUT

When we discuss **INPUT** and **OUTPUT** we mean relative to our **ARDUINO**.



INPUT

Electric **SIGNAL** that moves **IN** to the **Arduino**

OUTPUT

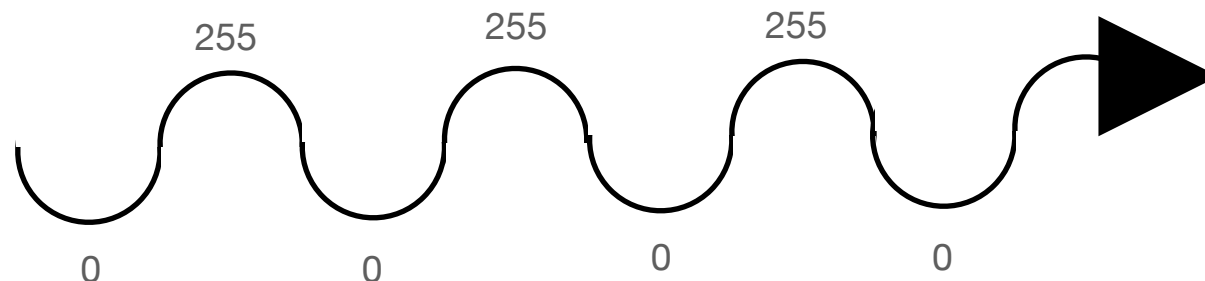
Electric **SIGNAL** that moves **OUT** of the **Arduino**

ANALOG

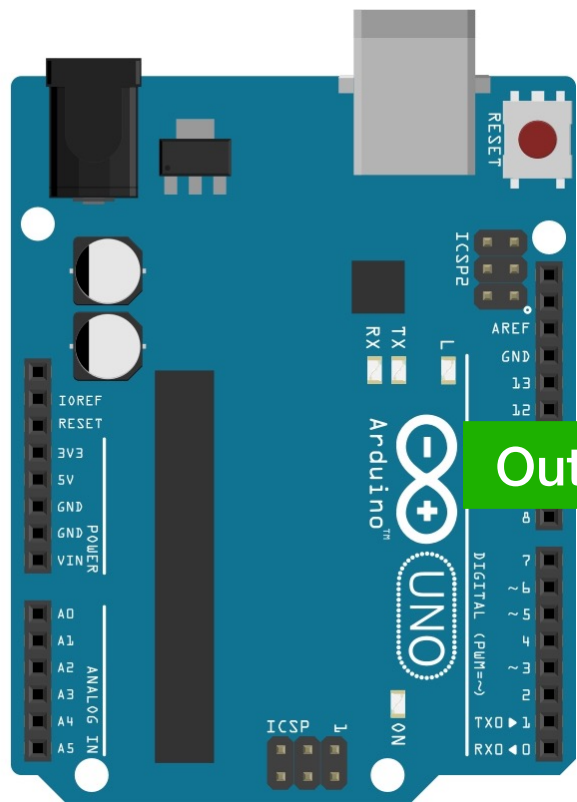
Refers to **SIGNALS**, **CIRCUITS** or **LOGICAL** systems that
are

VARIABLE OR GRADUATED

An **VARIABLE** SIGNAL:

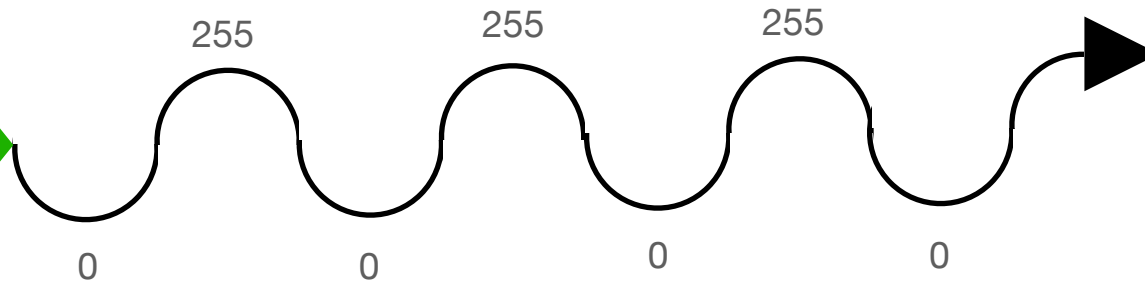


Analog OUTPUT



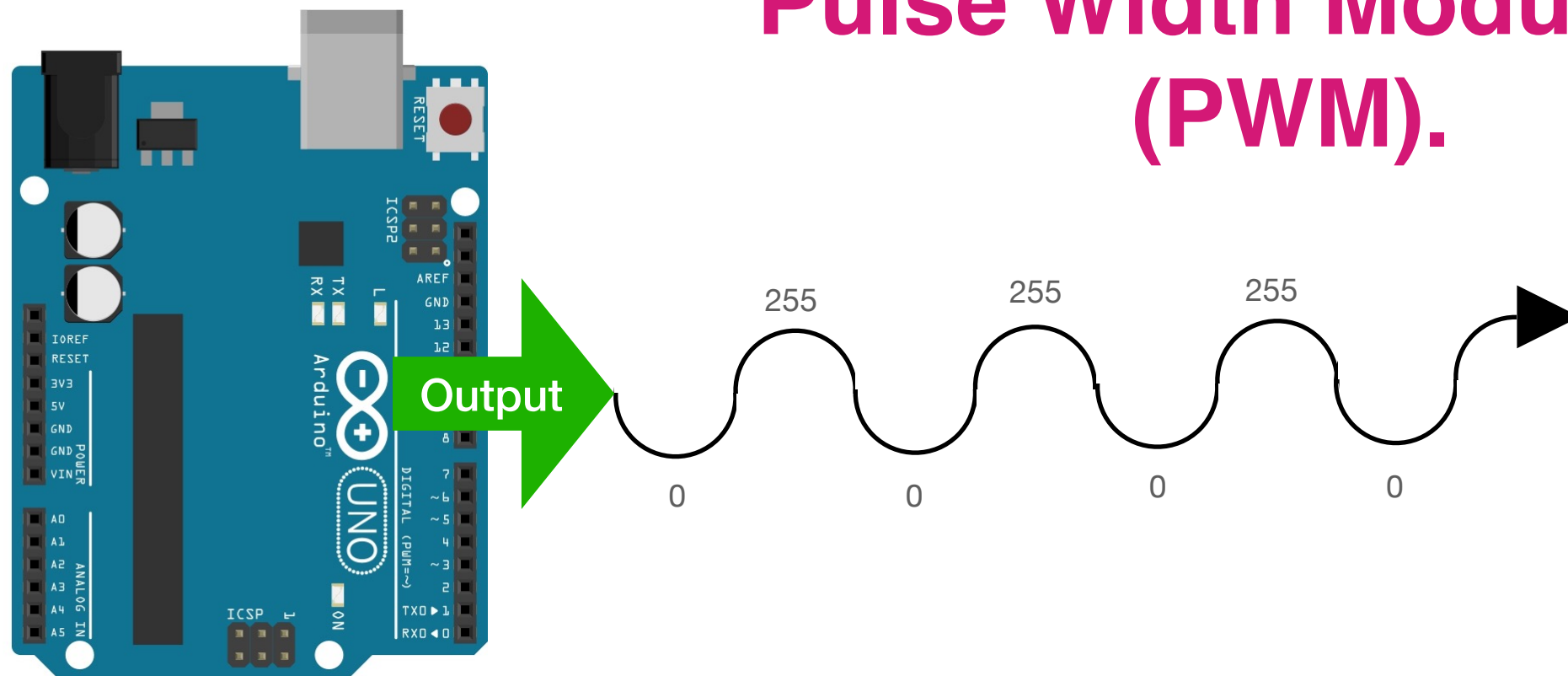
An **VARIABLE** SIGNAL that moves **OUT** of the Arduino

Output



Analog OUTPUT

The variable signal is generated with
Pulse Width Modulation (PWM).



The CODE

Analog **Output** (**Fade** an LED)

```
analogWrite( pin, state );
```

state = 0-255



The CODE

Analog **Output** (**Fade** an LED)

```
analogWrite( pin, state );
```

state = 0-255

Digital **Output** (**Blink** an LED)

```
digitalWrite( pin, state );
```

state = 0, 1

The CIRCUIT

You should be able to see similarities with DIGITAL SYSTEM already looked at in this class.

Analog OUTPUT

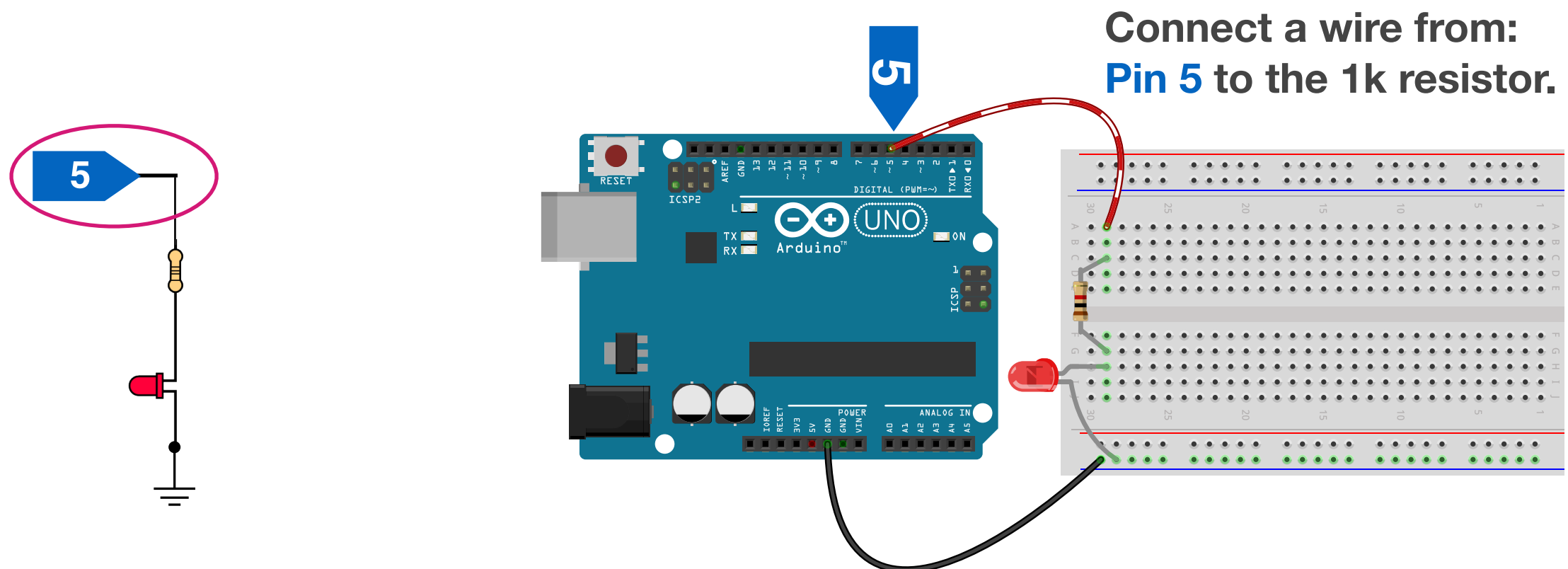
uses **SAME** circuit as digital **OUTPUT**

but

USES special pins.

**DIGITAL pins with a TILDE (~) can PWM
(~3, ~5, ~6, ~9, ~10, ~11)**

**The simple analog output circuit is the same as the simple digital output circuit.
Only the code changes!**



fritzing

Remember :: use a ~ pin : ~3, ~5, ~6, ~9, ~10, ~11

To understand this idea, we need to count from 0 to 255.

How can we do that?

```
analogWrite( pin, state );
```

state = 0-255



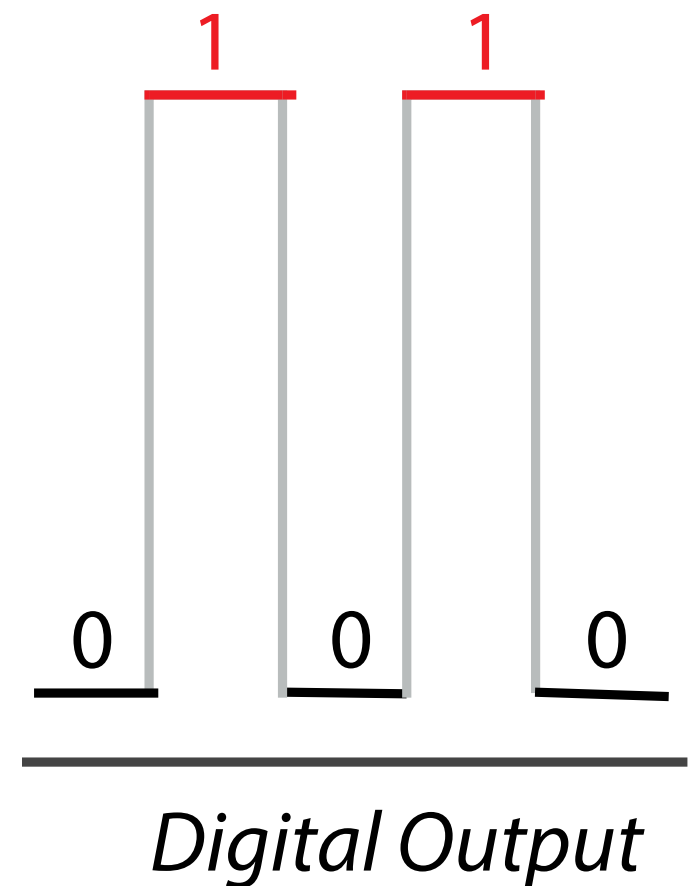
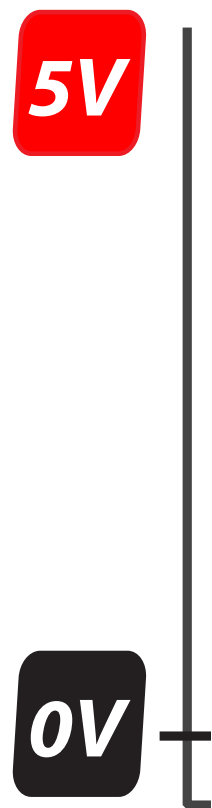
FOR LOOP STRUCTURE:

```
for ( START;      END;      STEP SIZE ++ ) { }
```

```
for (int brightness = 0; brightness < 255; brightness++ ) {  
    analogWrite( led , brightness ); // pin, state  
  
    delay(10) ;  
  
}
```

Add CODE

What's Going ON ?



What's Going ON ?

